

# Soulborn - fix

## MAKING A SOULBORN

As in *Magic of Incarnum*.

**Abilities:** As in *Magic of Incarnum*.

**Races:** As in *Magic of Incarnum*.

**Alignment:** As in *Magic of Incarnum*.

**Starting Gold:** As in *Magic of Incarnum*.

**Starting Age:** As in *Magic of Incarnum*.

### Hit Die: d10

| Level | Base Attack Bonus | Saving Throw |     |      | Special   | Meldshaping |          |              |
|-------|-------------------|--------------|-----|------|---|-------------|----------|--------------|
|       |                   | Fort         | Ref | Will |   | Soulmelds   | Essentia | Chakra Binds |
| 1     | +1                | +2           | +0  | +0   | Aura, Bonus feat, Smite opposition 1/day          | 1           | 0        | 0            |
| 2     | +2                | +3           | +0  | +0   | Incarnum defense                                  | 1           | 1        | 0            |
| 3     | +3                | +3           | +1  | +1   |   | 1           | 1        | 0            |
| 4     | +4                | +4           | +1  | +1   |   | 2           | 2        | 0            |
| 5     | +5                | +4           | +1  | +1   | Bonus feat, Smite opposition 2/day                | 2           | 2        | 0            |
| 6     | +6/+1             | +5           | +2  | +2   | Chakra bind (crown, feet)                         | 2           | 3        | 1            |
| 7     | +7/+2             | +5           | +2  | +2   |   | 2           | 3        | 1            |
| 8     | +8/+3             | +6           | +2  | +2   |   | 2           | 4        | 1            |
| 9     | +9/+4             | +6           | +3  | +3   | Bonus feat, Share incarnum defense 1/day          | 2           | 4        | 1            |
| 10    | +10/+5            | +7           | +3  | +3   | Chakra bind (hands, arms), Smite opposition 3/day | 3           | 5        | 2            |
| 11    | +11/+6/+1         | +7           | +3  | +3   |   | 3           | 5        | 2            |
| 12    | +12/+7/+2         | +8           | +4  | +4   |   | 3           | 6        | 2            |
| 13    | +13/+8/+3         | +8           | +4  | +4   | Bonus feat, Share incarnum defense 2/day          | 3           | 6        | 2            |
| 14    | +14/+9/+4         | +9           | +4  | +4   | Chakra bind (brow, shoulders)                     | 3           | 7        | 3            |
| 15    | +15/+10/+5        | +9           | +5  | +5   | Smite opposition 4/day                            | 3           | 8        | 3            |
| 16    | +16/+11/+6/+1     | +10          | +5  | +5   |   | 4           | 9        | 3            |
| 17    | +17/+12/+7/+2     | +10          | +5  | +5   | Bonus feat, Share incarnum defense 3/day          | 4           | 10       | 3            |
| 18    | +18/+13/+8/+3     | +11          | +6  | +6   | Chakra bind (throat, waist)                       | 4           | 11       | 4            |
| 19    | +19/+14/+9/+4     | +11          | +6  | +6   | Timeless body                                     | 5           | 12       | 4            |
| 20    | +20/+15/+10/+5    | +12          | +6  | +6   | Smite opposition 5/day                            | 5           | 13       | 4            |

**Class Skills:** As in *Magic of Incarnum*

## CLASS FEATURES

As in *Magic of Incarnum*

**Weapon and Armor Proficiency:** As in *Magic of Incarnum*.

**Aura (Ex):** As in *Magic of Incarnum*.

**Bonus Feat:** At 1st level, and every four levels thereafter, *Soulborn* gains bonus feat. You can choose it from list of Incarnum feats, from Fighter bonus list, or Extra Smiting (*Complete Warrior*), Smiting Power (*Champions of Valor*).

**Smite Opposition (Su):** As in *Magic of Incarnum*.

**Incarnum Defense (Su):** As in *Magic of Incarnum*.

**Meldshaping:** Add following soulmelds to your *Soulborn* soulmed list. Rest as in *Magic of Incarnum*.

| Chakra    | Soulmeld                             |
|-----------|--------------------------------------|
| Arms      | Bloodwar Gauntlets, Incarnate Weapon |
| Hands     | Bloodwar Gauntlets                   |
| Shoulders | Adamant Pauldrons                    |
| Throat    | Planar Ward                          |

**Aligned Soulmelds:** As in *Magic of Incarnum*.

**Chakra Binds:** As in *Magic of Incarnum*, with changes presented here.

**Share Incarnum Defense (Su):** As in *Magic of Incarnum*.

**Timeless Body (Ex):** As in *Magic of Incarnum*.

Rest as in *Magic of Incarnum*.

